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Special Features: " Discusses virtual reality in three dedicated chapters" Explains the topics with their theoretical, mathematical and programming perspectives" Presents topics form elementary display systems to the most advanced animation and virtual reality systems " Matches with the engineering syllabus of Mumbai University Includes over: § 262 neatly-drawn illustrations and figures § 44 solved examples § 255 review questions § 70 multiple-choice questions and their solutions § 57 programming exercises as an appendix § 40 programming practice About The Book: Computer Graphics with Virtual Reality Systems is a comprehensive book for undergraduate engineering students of computer science and information technology. The book is a must-have for students, professionals and practitioners interested in object design, transformation, visualization and modeling of real world. Besides, the book is also useful to students of diploma courses and vocational courses at open universities, distance education universities in graphics and animation. Scholars and practitioners, studying computer graphics, image analysis and multimedia courses, can also find the book very helpful.

This text offers complete coverage of computer graphics. As a textbook, it can be used effectively in senior-level computer graphics courses or in first year graduate-level courses. It features an emphasis on rendering and in-depth coverage of all classical computer graphics algorithms. Procedural Elements of Computer Graphics also contains more than 90 worked examples, and is suitable for use by professional programmers, engineers, and scientists.

The book focuses on soft computing and its applications to solve real-world problems in different domains, ranging from medicine and health care, to supply chain management, image processing and cryptanalysis. It includes high-quality papers presented at the International Conference on Soft Computing: Theories and Applications (SoCTA 2018), organized by Dr. B. R. Ambedkar National Institute of Technology, Jalandhar, Punjab, India. Offering significant insights into soft computing for teachers and researchers alike, the book inspires more researchers to work in the field of soft computing.

Sustainable management of natural resources is an urgent need, given the changing climatic conditions of Earth systems. The ability to monitor natural resources precisely and accurately is increasingly important. New and advanced remote sensing tools and techniques are continually being developed to monitor and manage natural resources in an effective way. Remote sensing technology uses electromagnetic sensors to record, measure and monitor even small variations in natural resources. The addition of new remote sensing datasets, processing techniques and software makes remote sensing an exact and cost-effective tool and technology for natural resource monitoring and management. Advances in Remote Sensing for Natural Resources Monitoring provides a detailed overview of the

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potential applications of advanced satellite data in natural resource monitoring. The book determines how environmental and - ecological knowledge and satellite-based information can be effectively combined to address a wide array of current natural resource management needs. Each chapter covers different aspects of remote sensing approach to monitor the natural resources effectively, to provide a platform for decision and policy. This important work: Provides comprehensive coverage of advances and applications of remote sensing in natural resources monitoring Includes new and emerging approaches for resource monitoring with case studies Covers different aspects of forest, water, soil- land resources, and agriculture Provides exemplary illustration of themes such as glaciers, surface runoff, ground water potential and soil moisture content with temporal analysis Covers blue carbon, seawater intrusion, playa wetlands, and wetland inundation with case studies Showcases disaster studies s

This book constitutes the refereed proceedings of the Second International Conference on Advances in Communication, Network, and Computing, CNC 2011, held in Bangalore, India, in March 2011. The 41 revised full papers, presented together with 50 short papers and 39 poster papers, were carefully reviewed and selected for inclusion in the book. The papers feature current research in the field of Information Technology, Networks, Computational Engineering, Computer and Telecommunication Technology, ranging from theoretical and methodological issues to advanced applications.

This volume contains selected papers presented at the 10th International Conference on Advanced Computing and Communication Technologies (10th ICACCT 2016), technically sponsored by Institution of Electronics and Telecommunication Engineers (India), held during 18 – 20 November 2016 at Asia Pacific Institute of Information Technology, Panipat, India. The volume reports latest research on a wide range of topics spanning theory, system, applications and case studies in the fields of computing and communication technologies. Topics covered are robotics, computational intelligence encompassing fuzzy logic, neural networks, GA and evolutionary computing, applications, knowledge representation, data encryption, distributed computing, data analytics and visualization, knowledge representation, wireless sensor networks, MEM sensor design, analog circuit, statistical machine translation, cellular automata and antenna design. The volume has 31 chapters, including an invited paper on swarm robotics, grouped into three parts, viz., Advanced Computing, Communication Technologies, and Micro Electronics and Antenna Design. The volume is directed to researchers and practitioners aspiring to solve practical issues, particularly applications of the theories of computational intelligence, using recent advances in computing and communication technologies.

The volume presents high quality research papers presented at Second International Conference on Information and Communication Technology for Intelligent Systems (ICICC 2017). The conference was held during 2 – 4 August 2017, Pune, India and organized communally by Dr. Vishwanath Karad MIT World Peace University, Pune, India at MIT College of Engineering, Pune and supported by All India Council for Technical Education (AICTE) and Council of Scientific and Industrial Research (CSIR). The volume contains research papers focused on ICT for intelligent computation, communications and audio, and video data processing.

This book describes the latest advances, innovations and applications in the field of waste management and environmental geomechanics as presented by leading researchers, engineers and practitioners at the International Conference on Sustainable Waste Management through Design (IC_SWMD), held in Ludhiana (Punjab), India on November 2-3, 2018. Providing a unique overview of new directions, and opportunities for sustainable and resilient design approaches to protect infrastructure and the environment, it discusses diverse topics related to civil engineering and construction aspects of the resource management cycle, from the minimization of waste, through the eco-friendly re-use and processing of waste materials, the management and disposal of residual wastes, to water treatments

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and technologies. It also encompasses strategies for reducing construction waste through better design, improved recovery, re-use, more efficient resource management and the performance of materials recovered from wastes. The contributions were selected by means of a rigorous peer-review process and highlight many exciting ideas that will spur novel research directions and foster multidisciplinary collaboration among different waste management specialists.

The book is a compilation of best papers presented at International Conference on Recent Advancement in Computer and Communication (ICRAC 2017) organized by IMPLab Research and Innovation Foundation, Bhopal, India. The book covers all aspects of computers and communication techniques including pervasive computing, distributed computing, cloud computing, sensor and adhoc network, image, text and speech processing, pattern recognition and pattern analysis, digital signal processing, digital electronics, telecommunication technologies, robotics, VLSI technologies, embedded system, satellite communication, digital signal processing, and digital communication. The papers included are original research works of experts from industry, government centers and academic institutions; experienced in engineering, design and research.

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